

The Revolution

Preamble

The undersigned alliances have come together and realised that in the dangerous world of Ultima, we need to join forces to ensure the continued safety and freedom of our peoples.

Defence

The undersigned alliances have agreed to come to the aid of any member within 'The Revolution' Failure to do so without just reason will be punished by expulsion from 'The Revolution', and a vote will be taken as to further action.

Aggression

The Revolution supports a system of optional aggression. If an alliance within 'The Revolution' does engage in an aggressive war, it is recommended that the other alliances within 'The Revolution' assist with the war. A vote will be taken to gather general opinion on the war.

Leaving

Exiting can be undertaken by any alliance for any given reason, although they must give one weeks notice, and abide by the conditions of this treaty until such a time. If an alliance leaves before the weeks notice is up, they will be punished for desertion.

Voting

Each alliance has one vote. In the case of a deadlock the highest ranking alliance will have a second vote.

Diplomacy

It is advised that all alliances within 'The Revolution' has the same diplomatic stance with all external alliances. Exemption will be allowed in certain circumstances.

Punishment

If an alliance defies the orders given to it as a result of a fair vote for no valid reason, the alliance in question will be punished according to the severity of the refused order.

Signed

Notes: This treaty is open to any suggestions. The name also is only preliminary – if you have any suggestions please contact me on LoU – DrRodders. I apologise for the misspelling of Block as Black earlier.